What went well

* We were able to work much better as a team to identify bugs that appeared when we were pushing updates to our main branch
* We explained how each others parts of the project work so that we were able to work on small things that needed to be changed if the others were not available to work together
* We were also able to come up with solutions to the bugs that we identified as a team
* The UI looks good now and error checking works as intended

What didn’t go well

* Finding workarounds for the missing data from the Alphavantage API change
* Could not think of a great way to convey the educational element while keeping it interesting
* Adding authorizations to API calls had a lot of bumps along the way. Now it is only required to be authorized to call position related requests.

What could be improved

* Coordinate at the end of sprints better
* Update our story cards more frequently
* Work more frequently and less in big chunks
* Finding more time to work together even with busy schedules

Challenges

* Ran into issues with the API pathing that caused results to return twice and then no results
* AlphaVantage changed their schemas and what information was available to us
* Evaluations bug with weird value checking.